

Problems Solved:

26	27	28	29	30
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Name:

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Problem 26. Let $Q(x) = \{y \in \mathbb{N} \mid x \leq y^2\} \subseteq \mathbb{N}$ and $f : \mathbb{N} \rightarrow \mathbb{N}$ be the (partial) function

$$f(x) = \begin{cases} \min Q(x) & \text{if } Q(x) \neq \emptyset, \\ \text{undefined} & \text{otherwise.} \end{cases}$$

1. Is f loop computable?
2. Is f a primitive recursive function?
3. Is f a while computable function?
4. Is f a μ -recursive function?

In each case justify your answer. If it is *yes*, give a corresponding program and/or an explicit definition as (primitive/ μ -) recursive function.

Remark: When defining f , you are allowed to use the Definition 29 and 30 from the lecture notes and the primitive recursive functions (respectively loop programs computing these functions)

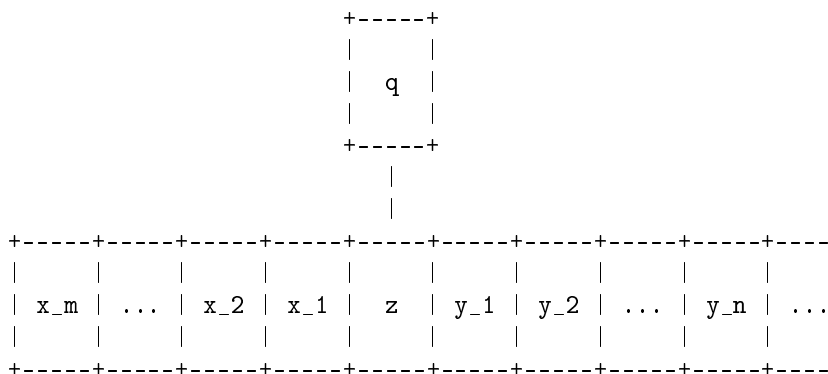
$$m : \mathbb{N}^2 \rightarrow \mathbb{N}, \quad (x, y) \mapsto x \cdot y$$

and $u : \mathbb{N}^2 \rightarrow \mathbb{N}$,

$$u(x, y) = \begin{cases} 0 & \text{if } x = y, \\ 1 & \text{if } x \neq y. \end{cases}$$

Other functions or rules are forbidden.

Problem 27. Configurations of a Turing machine $(Q, \Gamma, \sqcup, \Sigma, \delta, q_0, F)$ can be encoded as a terms in various ways; for instance we can encode the configuration



as the term

$$g(q, z, f(x_1, f(x_2 \cdots f(x_m, e))), f(y_1, f(y_2 \cdots f(y_n, e))))).$$

In the picture, q is the state of the head and the symbols $x_m, \dots, x_1, z, y_1, \dots, y_n \in \Gamma$ describes the tape to the left / under / to the right of the head.

Show how to translate the transition function $\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$ to a set of term rewrite rules.

1. Give a rewrite rule for each $q \in Q$ and each $c \in \Gamma$ with $\delta(q, c) = (q', c', L)$
2. Give a rewrite rule for each $q \in Q$ and each $c \in \Gamma$ with $\delta(q, c) = (q', c', R)$

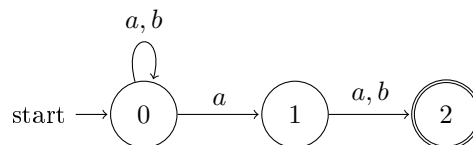
Hint: It helps to draw pictures of the machine configuration before and after a transition and to translate both configurations to terms.

Problem 28.

(a) The NFSM

$$A = (Q, \Sigma, \delta, Q_0, F)$$

over the alphabet $\Sigma = \{a, b\}$ with the states $Q = \{0, 1, 2\}$, and the starting states $Q_0 = \{0\}$ and accepting states $F = \{2\}$ is given by the following picture.



Give a right-linear grammar $G = (N, \Sigma, P, S)$ with $L(G) = L(A)$ and give a derivation for the sentence bab .

(b) Now, let $A = (Q, \Sigma, \delta, Q_0, F)$ be an *arbitrary* NFSM. Give a right linear grammar $G = (N, \Sigma, P, S)$ with $L(G) = L(A)$.

Problem 29. Consider the grammar $G = (N, \Sigma, P, S)$ where $N = \{S\}$, $\Sigma = \{a, b\}$, $P = \{S \rightarrow \varepsilon, S \rightarrow aSbS\}$.

- (a) Is $aababb \in L(G)$?
- (b) Is $aabab \in L(G)$?
- (c) Does every element of $L(G)$ contain the same number of occurrences of a and b ?
- (d) Is $L(G)$ regular?
- (e) Is $L(G)$ recursive?

Justify your answers.

Problem 30. Construct a DFSM recognizing $L(G)$ where $G = (\{A, B\}, \{a, b\}, P, A)$ with the production rules P given by

$$\begin{aligned} A &\rightarrow aA|bB|b, \\ B &\rightarrow aA|aB. \end{aligned}$$

Hint: Start by constructing a NFSM N . Then turn N into a DFSA D such that $L(G) = L(N) = L(D)$.

“Construct” means to explain how you turn the grammar into a DFSA. Simply writing down a DFSA D with the required property, does not count as a solution unless you *prove* that $L(G) = L(D)$.