

# **Praktische Softwaretechnologie**

**Lecture 7.**

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# java.lang.Math

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## Mathematical standard Functions

(see JavaDoc)

# **java.Math**

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---

The package java.Math contains the following classes:

- BigInteger
- BigDecimal

For arithmetic on demand accuracy:

BigInteger is an integer number with demanded length

BigDecimal is a scalable number  $m \cdot 10^n$  (where m and n are integer)

# Example for BigInteger

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```
import java.math.BigInteger;

public class BigIntegerExample
{
    public static void main(String[] args)
    {
        BigInteger bigInteger1 = new BigInteger("987654321123456789");
        BigInteger bigInteger2 = new BigInteger("11233445566");
        BigInteger bigIntResult = bigInteger1.multiply(bigInteger2);
        System.out.println("Result is ==>" + bigIntResult);
    }
}
```

Output:

```
c:\__Class\tmp>java BigIntegerExample
Result is ==>11094761054365035804984647574
```

# The I/O Classes

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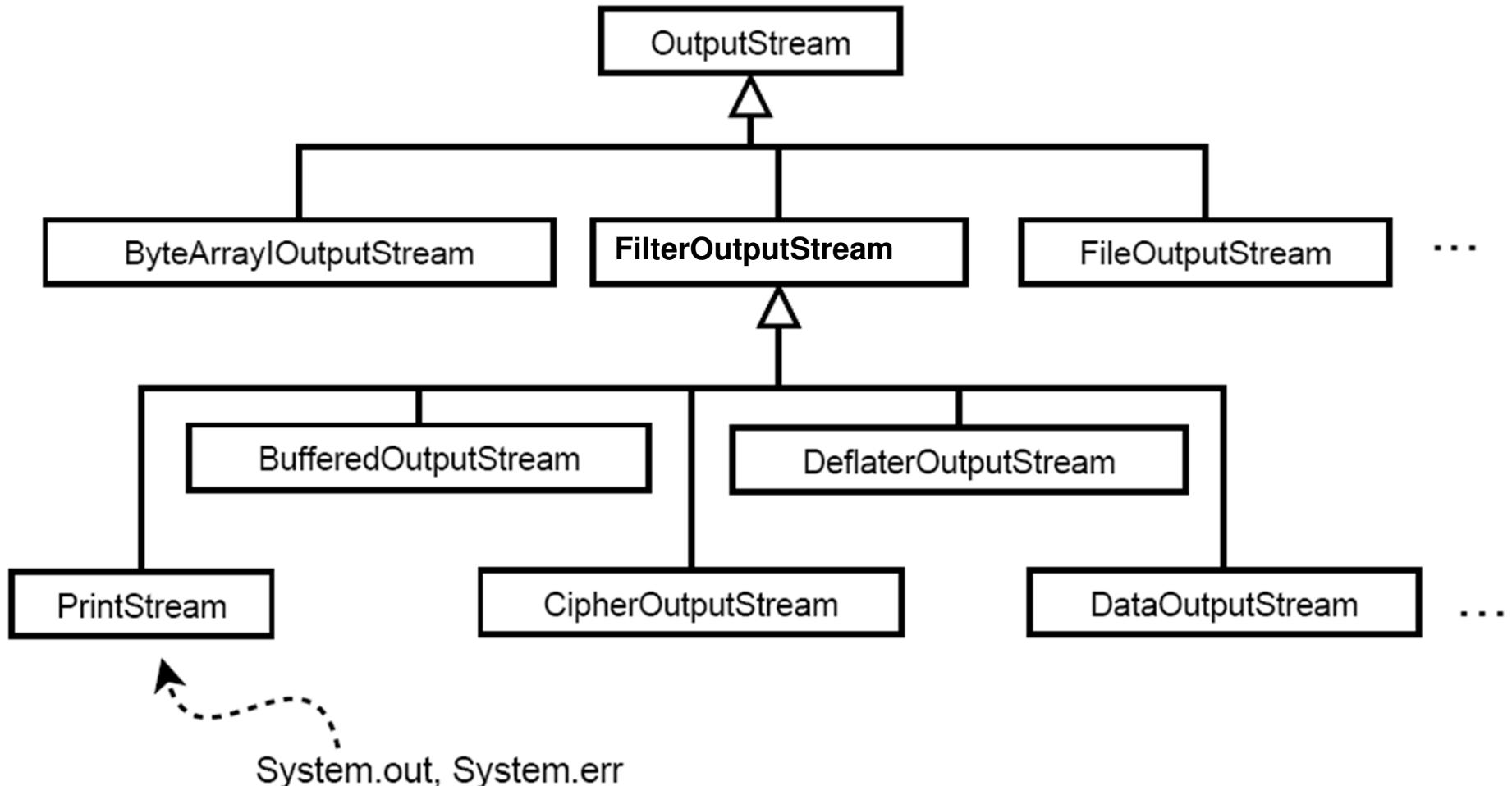
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There are two families of the I/O channels

- `InputStream` and `OutputStream` for byte sequences
- `Reader` and `Writer` for Text = Character sequences
- Representation:  
sequence of 16-bit char  $\leftrightarrow$  sequence of bytes

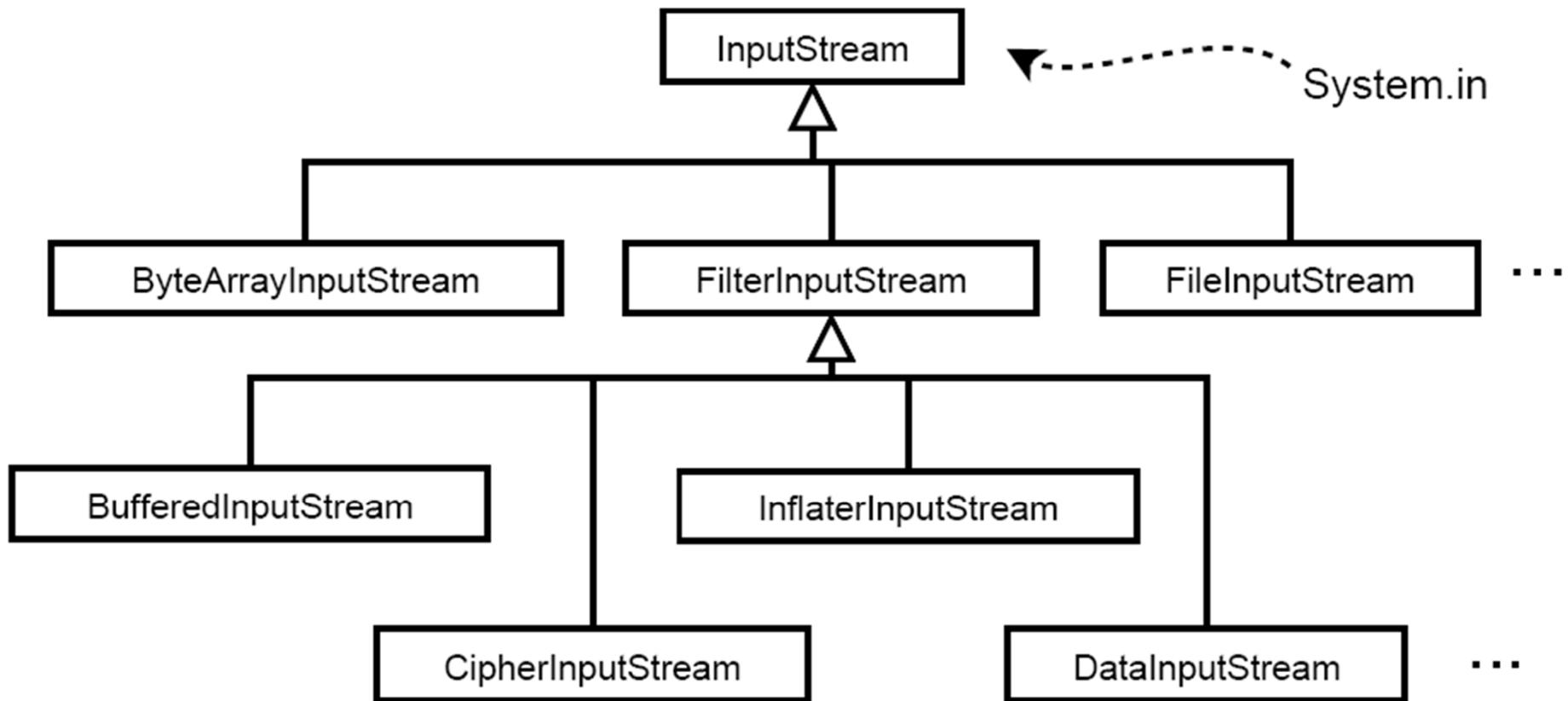
# OutputStream Classes

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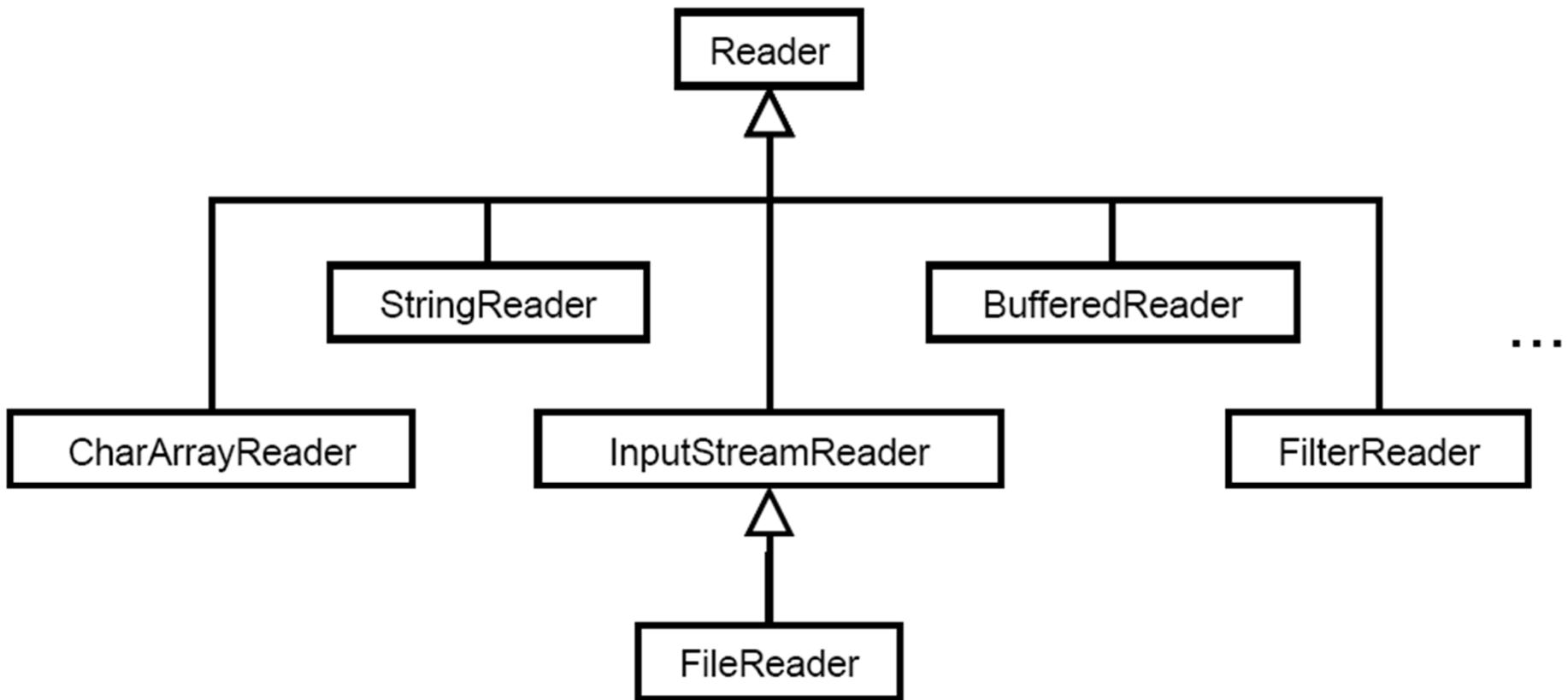
# InputStream Classes

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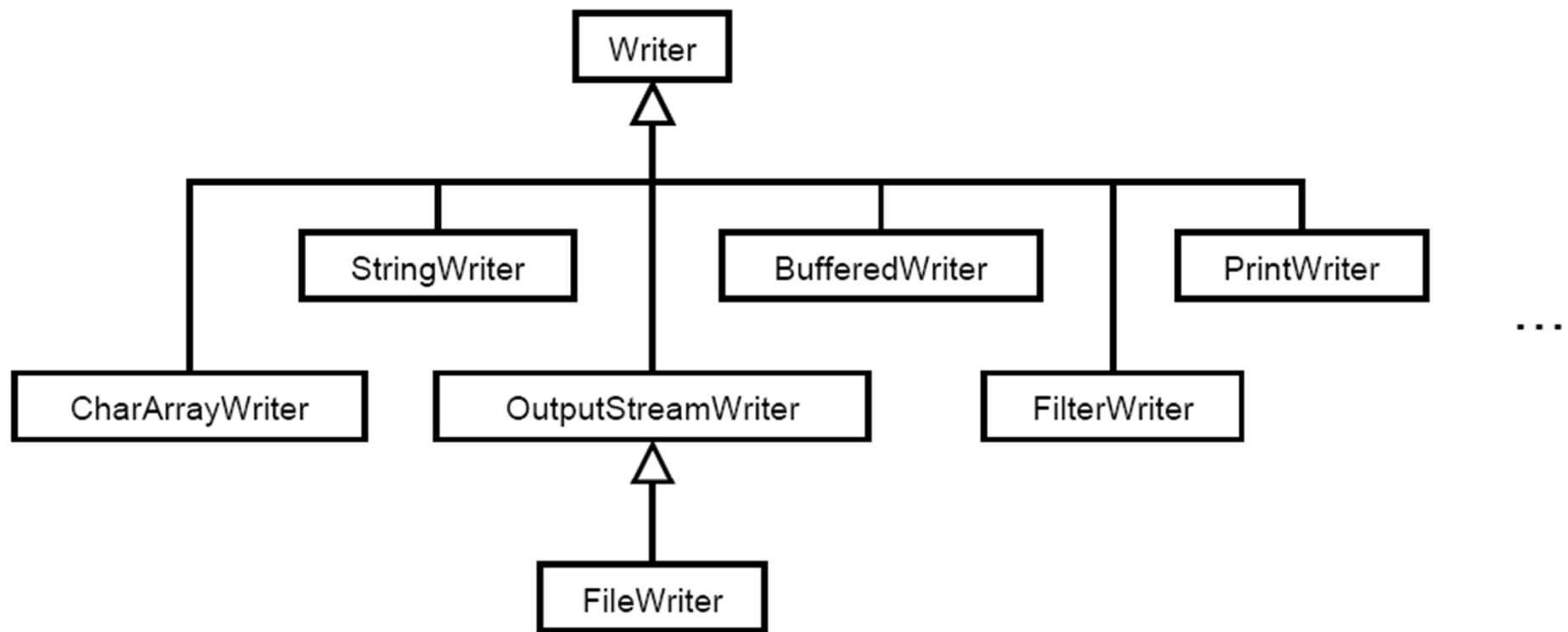
# Reader Classes

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# Writer Classes

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# Copying a File Byte by Byte

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```
import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.IOException;
public class CopyBytes {
    public static void main(String[] args) throws IOException {
        FileInputStream in = null;
        FileOutputStream out = null;
        try {
            in = new FileInputStream("source.exe");
            out = new FileOutputStream("destination.exe"); //we can specify a path, too
            int c;
            while ((c = in.read()) != -1) { out.write(c); }
        } finally {
            if (in != null) { in.close(); }
            if (out != null) { out.close(); }
        }
    }
}
```

# Copying Lines from a Text File from Another

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```
import java.io.FileReader;
import java.io.FileWriter;
import java.io.BufferedReader;
import java.io.PrintWriter;
import java.io.IOException;
public class CopyLines {
    public static void main(String[] args) throws IOException {
        BufferedReader inputStream = null;
        PrintWriter outputStream = null;
        try {
            inputStream = new BufferedReader(new FileReader("source.txt"));
            outputStream = new PrintWriter(new FileWriter("destination.txt"));
            String l;
            while ((l = inputStream.readLine()) != null) { outputStream.println(l); }
        } finally {
            if (inputStream != null) { inputStream.close(); }
            if (outputStream != null) { outputStream.close(); }
        }
    }
}
```

# Output: Make it Easy

---

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- Writing text onto the stdout:

```
System.out.println(...);
```

- Writing text into a file:

```
PrintWriter pw = new PrintWriter(new FileWriter("blabla.txt"));
pw.println(...); pw.close();
```

- Writing binary data into a file:

```
FileOutputStream fos = new FileOutputStream ("data.bin");
DataOutputStream dos = new DataOutputStream(fos);
dos.writeInt(23);
dos.writeDouble(12.3);
dos.close();
```

# Input: Make it Easy

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- Reading text from stdin line by line

```
InputStreamReader isr = new InputStreamReader(System.in);
BufferedReader br = new BufferedReader(isr);
String line = br.readLine();
```

- Reading text from a file line by line

```
FileReader fr = new FileReader("blabla.txt");
BufferedReader br = new BufferedReader(fr);
String line = br.readLine();
if (line == null) {...end of file...}
br.close();
```

- Reading binary data from a file

```
FileInputStream fis = new FileInputStream("data.bin");
DataInputStream dis = new DataInputStream(fis);
int i = dis.readInt();
double d = dis.readDouble();
dis.close();
```

# Recommended to Read

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**Reading and completing the course material from the online Java Tutorial:**

<http://download.oracle.com/javase/tutorial/java/index.html>

- Essential Java Classes: Basic I/O

# Exercise 9

Deadline: 30.04.2014

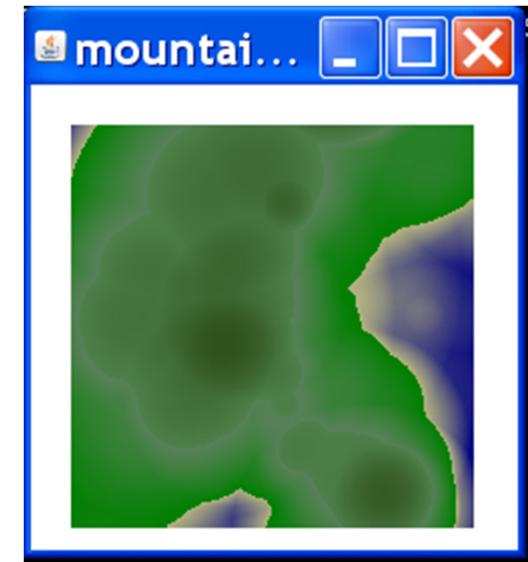
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Download map.zip from the course web page. This zip file consists of the following two files :

- **Map.java**
- **mountains.map** (It describes a surface map with the size the 201x201. It specifies an altitude value (byte) value for each point of the map.

Your task is to implement the method ***readMapFromFile()*** of the class **Map** which should read the given altitude (byte) values from file **mountains.map** into the predefined array **map[]** (Attention! It is a vector, not a matrix).

If you do the right job you should see the following window on the screen after you run the class **Map**.



# Generic Types

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Interface Stack so far:

```
interface Stack {  
    void push(String s);  
    String pop();  
    boolean isEmpty();  
}
```

→ It works only with String Objects

# Generic Types

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Interface Stack for any Object:

```
interface Stack {  
    void push(Object s);  
    Object pop();  
    boolean isEmpty();  
}
```

# Generic Types

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Interface Stack for any Object:

```
interface Stack {  
    void push(Object s);  
    Object pop();  
    boolean isEmpty();  
}
```

Application with Strings:

```
Stack stringStack = new ArrayStack();  
stringStack.push("Hallo");  
...  
String s = (String)(stringStack.pop());
```

→ Complicated and error prone

# Generic Types

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## Generic Stack Interface

```
interface Stack<E> {  
    void push(E s);  
    E pop();  
    boolean isEmpty();  
}
```

# Generic Types

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## Generic Stack Interface

```
interface Stack<E> {  
    void push(E s);  
    E pop();  
    boolean isEmpty();  
}
```

## Application with Strings:

```
Stack<String> stringStack = new ArrayStack<String>();  
stringStack.push("Hallo");  
...  
String s = stringStack.pop();
```

# Generic Types

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## Generic Stack Interface

```
interface Stack<E> {  
    void push(E s);  
    E pop();  
    boolean isEmpty();  
}
```

## Application with ints:

```
Stack<Integer> intStack = new ArrayStack<Integer>();  
intStack.push(23);           // auto-boxing  
...  
int i = intStack.pop();     // auto-unboxing
```

# Generic Types

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## Generic Stack Interface

```
interface Stack<E> {  
    void push(E s);  
    E pop();  
    boolean isEmpty();  
}
```

Application with ints:

```
Stack<Integer> intStack = new ArrayStack<Integer>();  
intStack.push(23);           // auto-boxing  
...  
int i = intStack.pop();     // auto-unboxing
```

→ Reading and Completing in the Java Tutorial

# Implementation of Generic Types

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The type-parameter is known only by the compiler

```
interface Stack<E> {  
    push(E o);  
    E pop();  
}  
  
=====>  
  
interface Stack {  
    push(Object o);  
    Object pop();  
}
```

Hence, restrictions:

- We cannot apply E or E[] in static methods
- o instanceof E or o instanceof Stack<String> is not allowed
- Cast E and E[] without runtime check  
(but there is an “Unchecked” warning from the compiler)

# Example for “Unchecked” Cast

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```
public class ArrayStack<E> {  
    E[] elements;  
    int top = 0;  
  
    ArrayStack(int initialSize) {  
        elements = new E[initialSize];  
    }  
}
```

Compiler error: “generic array creation”

# Example for “Unchecked” Cast

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```
public class ArrayStack<E> {  
    E[] elements;  
    int top = 0;  
  
    ArrayStack(int initialSize) {  
        elements = new Object[initialSize];  
    }  
}
```

Compiler error: “incompatible types”

```
found : java.lang.Object[]  
required: E[]
```

# Example for “Unchecked” Cast

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```
public class ArrayStack<E> {  
    E[] elements;  
    int top = 0;  
  
    ArrayStack(int initialSize) {  
        elements = (E[]) new Object[initialSize];  
    }  
}
```

Compiler warning:

Note: stack/ArrayStack.java uses unchecked or unsafe operations.

Note: Recompile with -Xlint:unchecked for details.

# Example for “Unchecked” Cast

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```
public class ArrayStack<E> {  
    E[] elements;  
    int top = 0;  
  
    ArrayStack(int initialSize) {  
        elements = (E[]) new Object[initialSize];  
    }  
}
```

Compiler warning with –Xlint:unchecked:

```
stack/ArrayStack.java:6: warning: [unchecked] unchecked cast  
found   : java.lang.Object []  
required: E []
```

# Comparable

---

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In order to be able to sort the objects:

Implement the interface `java.lang.Comparable<T>` with the method  
`int compareTo(T o)` such that:

- < 0 then `this < o`
- = 0 then `this = o`
- > 0 then `this > o`

The best: It is 0 if and only if `this.equals(o)`.

→ It determines the “natural” order of the objects

# Example for Comparable

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Sorting the points on the basis of x and y coordinates

```
public class Point implements Comparable<Point> {  
    private int x;  
    private int y;  
  
    public int compareTo(Point other) {  
        if( this.x == other.x ) {  
            return this.y - other.y;  
        } else {  
            return this.x - other.x;  
        }  
    }  
}  
  
Point[] points = new Point[20];  
java.util.Arrays.sort(points);
```

# General Quick Sorting

---

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**Problem:** Writing a program that is able to sort the element of an array whose type is not specified.

**Requirement:** The type of the elements must be a class which implements the interface `java.lang.Comparable<T>`.

# General Quick Sorting

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```
public class GeneralQuickSort {  
  
    public static void sort(Comparable[] a) {  
        quick(a, 0, a.length-1);  
    }  
  
    private static void quick(Comparable[] a, int lower, int upper) {  
        ...  
    }  
}
```

# General Quick Sorting

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```
private static void quick(Comparable[] a, int lower, int upper) {  
    Comparable middleValue = a[(lower+upper)/2];  
    int i = lower;  
    int j = upper;  
    Comparable tmp;  
  
    do {  
        while (a[i].compareTo(middleValue) < 0) { i++;}  
        while (a[j].compareTo(middleValue) > 0) {j--;}  
  
        if (i < j) {tmp = a[i]; a[i] = a[j]; a[j] = tmp;}  
  
        if (i<=j) {  
            i++;  
            j--;  
        }  
    } while (i<=j);  
  
    if (lower<j) quick(a, lower, j);  
    if (i<upper) quick(a, i, upper);  
}
```

# General Quick Sorting – Testing

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The original program was able to sort an array of integer numbers.

The *GeneralQuickSort* can be applied on the following classes:

Authenticator.RequestorType, BigDecimal, BigInteger, Boolean, Byte, ByteBuffer, Calendar, Character, CharBuffer, Charset, CollationKey, CompositeName, CompoundName, Date, Date, Double, DoubleBuffer, ElementType, Enum, File, Float, FloatBuffer, Formatter.BigDecimalLayoutForm, FormSubmitEvent.MethodType, GregorianCalendar, IntBuffer, Integer, JTable.PrintMode, KeyRep.Type, LdapName, Long, LongBuffer, MappedByteBuffer, MemoryType, ObjectStreamField, Proxy.Type, Rdn, RetentionPolicy, RoundingMode, Short, ShortBuffer, SSLEngineResult.HandshakeStatus, SSLEngineResult.Status, String, Thread.State, Time, Timestamp, TimeUnit, URI, UUID

# General Quick Sorting – Testing w. Integer

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```
public class TestQuick {  
    public static void main(String[] args) {  
        Integer[] arrayOfNumbers = {47, 74, 21, 99, 51, 15, 65, 36, 83, 59};  
        GeneralQuickSort.sort(arrayOfNumbers);  
  
        for (int i = 0; i < arrayOfNumbers.length; i++) {  
            System.out.print(arrayOfNumbers[i] + " ");  
        }  
        System.out.println();  
    }  
}
```

# General Quick Sorting – Testing w. String

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```
public class TestQuick2 {  
    public static void main(String[] args) {  
        String[] arrayOfString = {"Richard", "Zak", "Tom", "George", "Tracy",  
                                "Ernie", "Tim", "Ashley", "Jack", "Alan", "Charles"};  
        GeneralQuickSort.sort(arrayOfString);  
  
        for (int i = 0; i < arrayOfString.length; i++) {  
            System.out.println(arrayOfString[i]);  
        }  
    }  
}
```

# Exercise 10

Deadline: 30.04.2014

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Recall the stack framework of Exercise 6:

- Modify the interface *Stack* (introduce a generic type parameter), such that a stack which implements this interface will be able to store any kind of data.

```
public interface Stack<E> {  
    void push(E o);  
    E pop();  
    ...  
}
```

- Modify the original abstract class *AbstractStack* and class *BoundedStack* such that they implement the new *Stack* interface.
- Test the new stack implementation with different data types (int, double, String,...).