

VDM

(Vienna Development Method)

Affiliation:

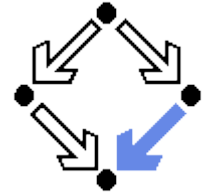
Andreas Müller – 0555284

Bachelor Presentation – “Technical Mathematics”

Johannes Kepler Universität – Linz, Austria

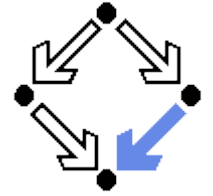
e-mail: a_m@gmx.at

VDM



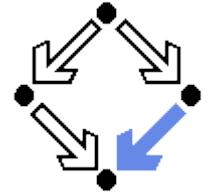
- Collection of techniques for
 - modeling
 - specification
 - and designof computer based systems
- Origins: IBM laboratories in Vienna
- VDM-SL standardized

Content



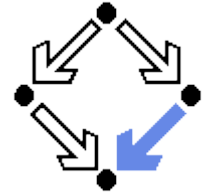
1. Historical context
2. VDM
3. A proof framework for VDM (mural)
4. VDMTools

History



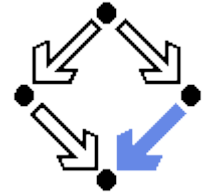
- 3 phases
 - Origin of VDM (1970s)
 - Rigorous Proofs (1980s and 90s)
 - Formalisation: Tools support

Origin of VDM



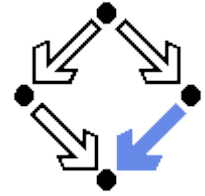
- Roots: programming language definition
 - definition of PL/I
- Proofs
 - 1968: Peter Lucas – equivalence of programming language concepts
- 1975: dispersal of the group
 - Different approaches

Rigorous specification and proof



- 1980s: from definition language to development ‘method’
- Standardization process gathered momentum
 - VDM symposia → FME → FM Symposia
- VDM-SL: emphasis on implicit style of operation specification

Example – „biased queue“



Queueb :: $s : Qel^*$
 $i : \mathbb{N}$

where

$inv\text{-}Queueb(mk\text{-}Queueb(s, i)) \triangleq i \leq \text{len } s$

ENQUEUE ($e : Qel$)

ext wr $s : Qel^*$

post $s = \overset{\leftarrow}{s} \frown [e]$

DEQUEUE () $e : Qel$

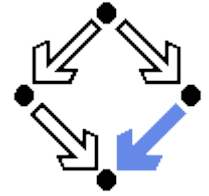
ext rd $s : Qel^*$

wr $i : \mathbb{N}$

pre $i < \text{len } s$

post $i = \overset{\leftarrow}{i} + 1 \wedge e = \overset{\leftarrow}{s}(i)$

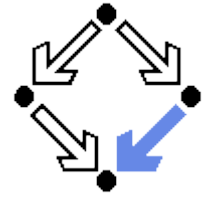
Proof Obligations



- Invariants, preconditions, post-conditions
 - Arbitrarily complex logical expressions
 - In general: model may not be correct
 - Proof Obligations
- Satisfiability Obligation

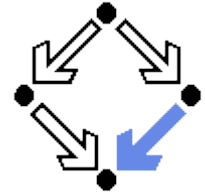
$$\forall \overleftarrow{qb} \in \text{Queueb} . \text{pre} - \text{DEQUEUE} (\overleftarrow{qb}) \Rightarrow \\ \exists qb \in \text{Queueb}, e \in \text{Qel} . \text{post} - \text{DEQUEUE} (\overleftarrow{qb}, qb, e)$$

Rigorous Proof



```
from  $\overline{qb} \in \text{Queueb} . \text{pre} - \text{DEQUEUE} (\overline{qb})$   
1 let  $i = \hat{i} + 1$   
2 let  $qb = \text{mk} - \text{Queueb} (\hat{s}, i)$   
3  $\hat{i} < \text{len } \hat{s}$  | h2  
4  $i \leq \text{len } \hat{s}$  N / 3 / 1  
5  $\text{inv} - \text{Queueb} (qb)$  4 / 2 /  $\text{inv} - \text{Queueb}$   
6  $qb \in \text{Queueb}$  5 /  $\text{Queueb}$   
7 let  $e = \hat{s} (i)$   
8  $e \in \text{Qel}$  7 / 4 / len  
9  $i = \hat{i} + 1 \wedge e = \hat{s} (i)$   $\wedge -I (1, 7)$   
10  $\text{post} - \text{DEQUEUE} (\overline{qb}, qb, e)$   $\text{post} - \text{DEQUEUE} (9)$   
infer  $\exists qb \in \text{Queueb}, e \in \text{Qel} . \text{post} - \text{DEQUEUE} (\overline{qb}, qb, e)$   $\exists -I (6, 8, 10)$ 
```

Rules of inference

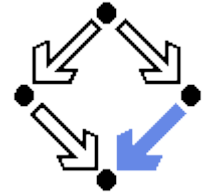


- Proof is not formal
 - Couldn't be checked by a machine
- Justifications
 - Data type properties
 - Symbols defined elsewhere
 - Rules of inference

$$\boxed{\exists - I} \frac{s \in X; E(s/x)}{\exists x \in X. E(x)}$$

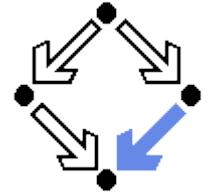
$$\boxed{\wedge - I} \frac{E_1; \dots; E_n}{E_1 \wedge \dots \wedge E_n}$$

Formalization



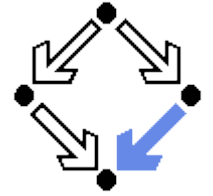
- Work on tool support
 - Prolog-based animation of a VDM model
 - SpecBox
 - Syntax checking
 - Basig semantic checking
 - VDM Toolbox
 - VDMTools
 - Most robust of tools for VDM-SL

Tools support



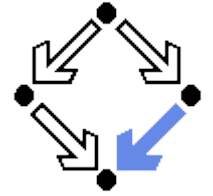
- Tool development & industrial engagement
 - Different capabilities
- Afrodite project
 - Object-oriented extensions
 - Real-time extensions
 - VDM++
- 2004: VDMTools sold to CSK (Japan)
 - Develop and promote the toolset

Content



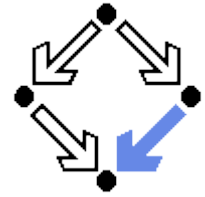
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VDM



- Functions
- Operators
- Set notations
- Composite objects
- Invariants

Functions



- Defining explicit functions

- Example

$$\textit{square} : \mathbb{Z} \rightarrow \mathbb{N}$$

$$\textit{square}(i) \triangleq i * i$$

- Conditions

$$\textit{abs} : \mathbb{Z} \rightarrow \mathbb{N}$$

$$\textit{abs}(i) \triangleq \text{if } i < 0 \text{ then } \ominus i \text{ else } i$$

- Usage of “**let**”

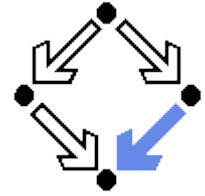
$$\textit{absprod} : \mathbb{Z} \times \mathbb{Z} \rightarrow \mathbb{N}$$

$$\textit{absprod}(i, j) \triangleq$$

$$\text{let } k = i * j \text{ in}$$

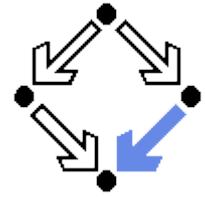
$$\text{if } k < 0 \text{ then } \ominus k \text{ else } k$$

Functions



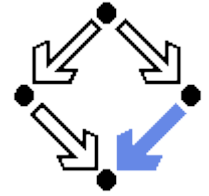
- Implicit definition
 - What is to be computed (not how)
- Maximum function: $maxs(\{3, 7, 1\}) = 7$
- Specification: $maxs (s: \mathbb{N}\text{-set}) r: \mathbb{N}$
pre $s \neq \{\}$
post $r \in s \wedge \forall i \in s \cdot i \leq r$

Functions



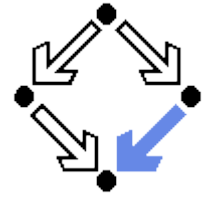
- Pre-condition: $pre-maxs: \mathbf{N-set} \rightarrow \mathbb{B}$
 - Assumptions about arguments
 - Partial function
- Post-condition: $post-maxs: \mathbf{N-set} \times \mathbf{N} \rightarrow \mathbb{B}$
- Notice that: $pre-maxs(\{3, 7, 1\}) \Leftrightarrow \mathbf{true}$
 $post-maxs(\{3, 7, 1\}, 7) \Leftrightarrow \mathbf{true}$

Meaning of implicit specification



- Informally, such a specification requires that, to be correct with respect to the specification, a function must - when applied to arguments (of the right type) which satisfy the pre-condition - yield a result (of the right type) which satisfies the post-condition.

Implicit functions



- Each implementation may yield another result

arbs ($s: \mathbb{N}\text{-set}$) $r: \mathbb{N}$

pre $s \neq \{ \}$

post $r \in s$

- Quantifiers

– Avoid recursion required in direct definition

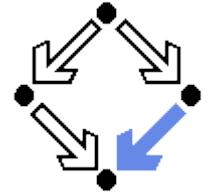
gcd ($i: \mathbb{N}_1, j: \mathbb{N}_1$) $r: \mathbb{N}_1$

pre **true**

post *is-common-divisor*(i, j, r) \wedge

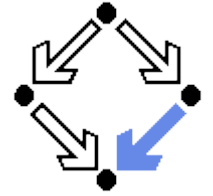
$\neg \exists s \in \mathbb{N}_1 \cdot \textit{is-common-divisor}(i, j, s) \wedge s > r$

Advantages



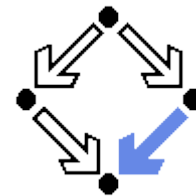
- direct description of (multiple) properties which are of interest to the user
- characterizing a set of possible results by a post-condition
- explicit record (by Boolean expression) of the pre-condition
- less commitment to a specific algorithm
- provision of a name for the result

Operations



- Implicit specification
- Functions: fixed mapping
 - Input \rightarrow Output
 - `double(2) = 4`
- Operations: hidden state to record values
 - e.g.: Subsequent sum
 - **`sum(2) = 2`**, `sum(99) = 101`, **`sum(2) = 103`**,...

Example: Calculator (1)



- Load operation

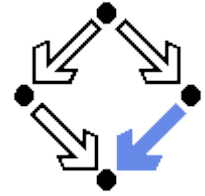
LOAD ($i: \mathbb{N}$)

ext **wr** *reg* : \mathbb{N}

post *reg* = i

- Convention: CAPITAL letters
- First line: similar to functions

Example: Calculator (2)



- Load operation

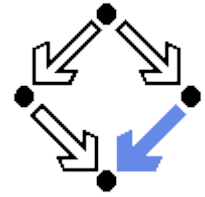
LOAD ($i: \mathbb{N}$)

ext **wr** *reg* : \mathbb{N}

post *reg* = i

- Second part:
 - External access (**ext**): read (**rd**) or read/write (**wr**)
 - Name followed by type
- Post-condition:
 - Truth valued function (parameter, ext. variables)

Example: Calculator (3)



- Show operation

SHOW () $r:\mathbb{N}$

ext rd $reg : \mathbb{N}$

post $r = \overleftrightarrow{reg}$

- Alternative definitions

SHOW () $r:\mathbb{N}$

ext rd $reg : \mathbb{N}$

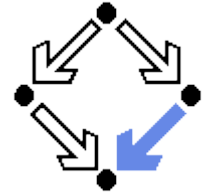
post $r = reg$

SHOW () $r:\mathbb{N}$

ext wr $reg : \mathbb{N}$

post $reg = \overleftrightarrow{reg} \wedge r = reg$

Example: Calculator (4)



- Preconditions
 - Omitted preconditions are assumed to be **true**
- Divide operation

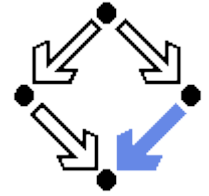
DIVIDE ($d:\mathbb{N}$) $r:\mathbb{N}$

ext $wr\ reg : \mathbb{N}$

pre $d \neq 0$

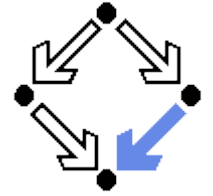
post $d * r + reg = \overleftarrow{reg} \wedge reg < d$

Set notations



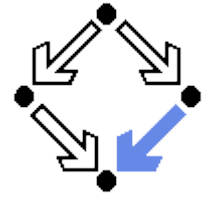
- Set
 - Unordered collection of distinct objects
 - Values marked by braces e.g. {a,b}
- Forming of sets
 - Enumeration of their elements
 - Set comprehension $\{i \in \mathbb{Z} \mid 1 \leq i \leq 3\} = \{1, 2, 3\}$
 - Intervals $\{i, \dots, k\} = \{j \in \mathbb{Z} \mid i \leq j \leq k\}$
 - Empty set $\{\}$

Set notations



- The “-set” constructor
 - Applied to a known set
 - Yields a set of sets
 - For finite sets: power set
- Cardinality: **card** operator
 - **card** {} = 0

Partitions



- Set is partitioned \Leftrightarrow split into disjoint subsets

$$\textit{Partition} = \{ p \in (\mathbb{N}\text{-set})\text{-set} \mid \textit{inv-Partition}(p) \}$$

$$\textit{inv-Partition} : (\mathbb{N}\text{-set})\text{-set} \rightarrow \mathbb{B}$$

$$\textit{inv-Partition}(p) \triangleq \textit{is-prdisj}(p) \wedge \{ \} \notin p$$

$$\textit{is-prdisj} : (\mathbb{N}\text{-set})\text{-set} \rightarrow \mathbb{B}$$

$$\textit{is-prdisj}(ss) \triangleq \forall s_1, s_2 \in ss \cdot s_1 = s_2 \vee \textit{is-disj}(s_1, s_2)$$

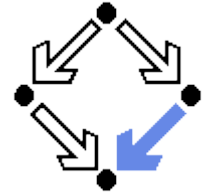
- Example

$$\{p_a, p_b\} \subseteq \textit{Partition}$$

$$p_a = \{ \{1\}, \{2\} \}$$

$$p_b = \{ \{1, 2\} \}$$

Composite Objects



- make-functions
 - Given appropriate values for fields
 - Yields value of composite type

- Example: *Datec*

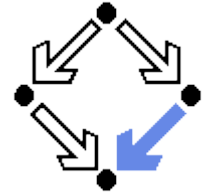
$$mk\text{-Datec}: \{1, \dots, 366\} \times \mathbb{N} \rightarrow \textit{Datec}$$

- Types are disjoint

$$mk\text{-Fahrenheit}: \mathbb{R} \rightarrow \textit{Fahrenheit}$$

$$mk\text{-Celsius}: \mathbb{R} \rightarrow \textit{Celsius}$$

Decomposing Objects



- Selectors

- Functions to yield component values

- Signature:

- $day: Datec \rightarrow \{1, \dots, 366\}$

- $year: Datec \rightarrow \mathbb{N}$

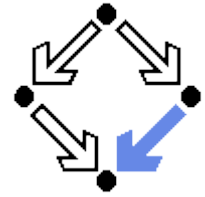
- e.g.

- $day(mk-Datec(7, 1979)) = 7$

- $year(mk-Datec(117, 1989)) = 1989$

- Several other ways of decomposing objects

Decomposing Objects



- Notation for defining local values

$\text{let } i = \dots \text{ in } \dots i \dots$

- Using selectors

$\text{inv-Datec} : \text{Datec} \rightarrow \mathbb{B}$

$\text{inv-Datec}(dt) \triangleq \text{is-leapyr}(\text{year}(dt)) \vee \text{day}(dt) \leq 365$

- Using extension of **let**

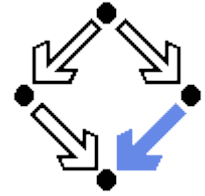
$\text{inv-Datec}(dt) \triangleq$

$\text{let } \text{mk-Datec}(d, y) = dt \text{ in } \text{is-leapyr}(y) \vee d \leq 365$

- Shorter

$\text{inv-Datec}(\text{mk-Datec}(d, y)) \triangleq \text{is-leapyr}(y) \vee d \leq 365$

Decomposing Objects



- Case construct
 - If -then-else-Notation

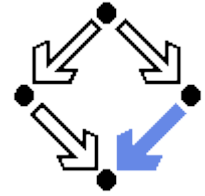
$norm-temp : (Fahrenheit \cup Celsius) \rightarrow Celsius$

$norm-temp(t) \triangleq$ **if** $t \in Fahrenheit$
then let $mk-Fahrenheit(v) = t$ **in** $mk-Celsius((v \Leftrightarrow 32) * 5/9)$
else t

- “cases”-Notation

$norm-temp(t) \triangleq$ **cases** t **of**
 $mk-Fahrenheit(v) \rightarrow mk-Celsius((v \Leftrightarrow 32) * 5/9),$
 $mk-Celsius(v) \rightarrow t$
end

Defining composite types

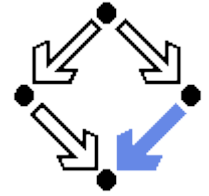


- Definition of a composite type

```
compose Datec of  
    day : {1, ..., 366},  
    year : N  
end
```

- Name of composite object
 - compose [*name*] of
- Variable number of fields
 - [field-name]: [field-type],
- end

Defining composite types



- If a value is never decomposed by a selector

```
compose Celsius of  
  v : ℝ  
end  
→ compose Celsius of ℝ end
```

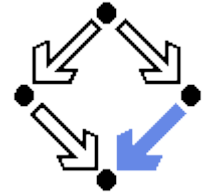
- ‘is composed of’

```
Name :: ...  
Name = compose Name of ... end
```

- Names for types

```
Datec :: day : Day  
        year : Year  
Day = {1, ..., 366}  
Year = ℕ
```

Modifying composite objects



- The μ function

- Create composite values which differ only in one field

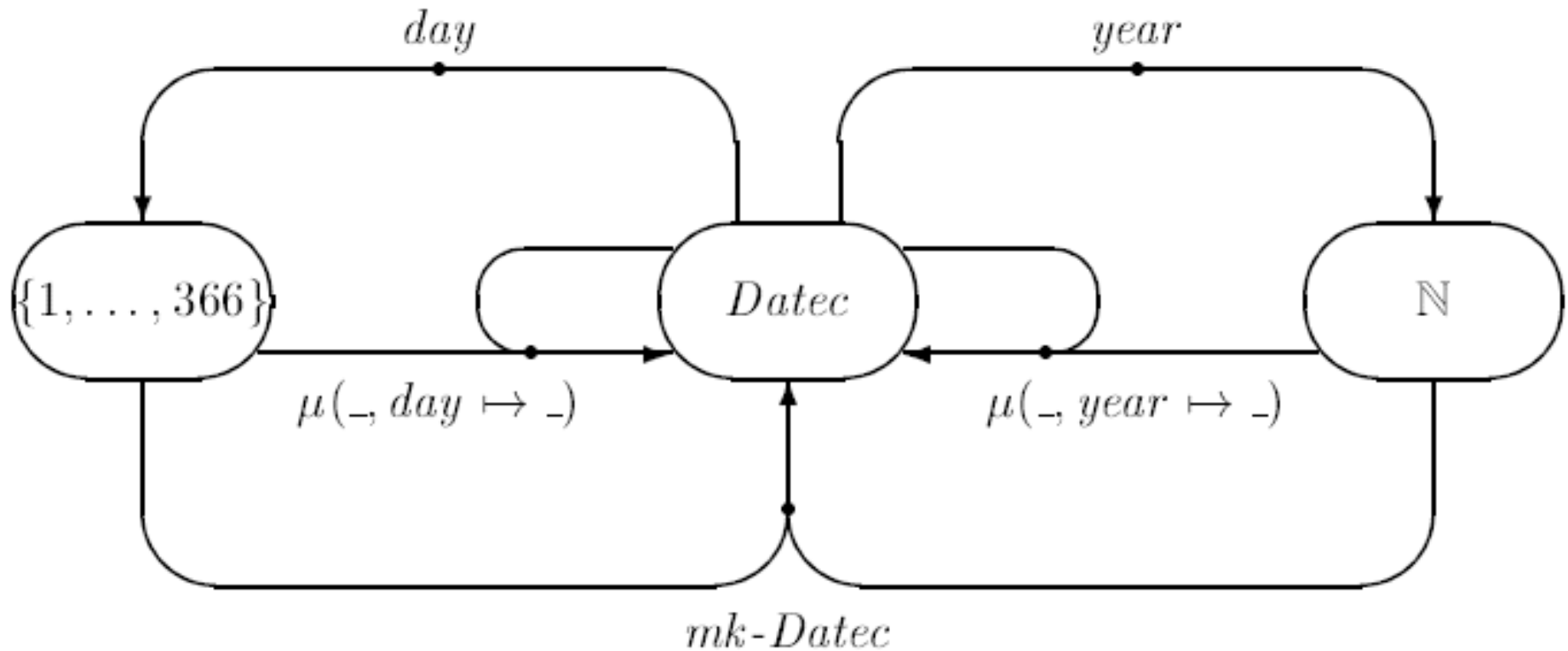
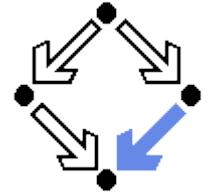
- e.g.

$dt = mk\text{-Datec}(17, 1927)$

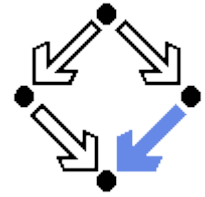
$\mu(dt, day \mapsto 29) = mk\text{-Datec}(29, 1927)$

$\mu(dt, year \mapsto 1937) = mk\text{-Datec}(17, 1937)$

ADJ diagram (Datec)



Data type invariants



- Truth-valued functions to record restrictions
- Part of the type definition (Keyword: **inv**)

Datec :: *day* : *Day*
year : *Year*

inv (*mk-Datec*(*d*, *y*)) \triangleq *is-leapyr*(*y*) \vee *d* \leq 365

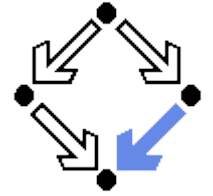
- Defines the set

$\{mk-Datec(d, y) \mid d \in Day \wedge y \in Year \wedge inv-Datec(mk-Datec(d, y))\}$

- where

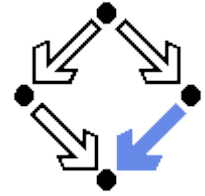
inv-Datec(*mk-Datec*(*d*, *y*)) \triangleq *is-leapyr*(*y*) \vee *d* \leq 365

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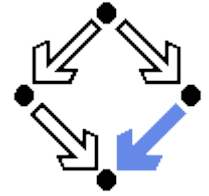
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mural



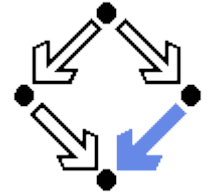
- Developed as part of IPSE 2.5 project
- User-guided proofs
 - Convincing arguments for conjectures made on VDM models
- Users need expertise in structuring a formal proof
 - User completes proofs
- Book-keeping and selection of applicable rules

Constants and Expressions



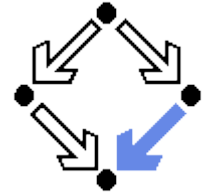
- Symbols
 - Variables
 - Collections of values
 - Constants
 - Value and type constructors ($\{\}$ = empty set,...)
 - Fixed arity (x,y) : x ...value arguments, y ...type arguments
 - Binders
 - Introduce and bind new variables (quantifiers,...)

Constants and Expressions



- Expression
 - Variable symbol
 - Constant symbol (correct number of arguments)
 - Binder
 - Binding a variable in another expression

Rules of inference



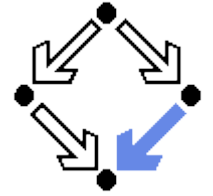
- Inference rules
 - Above: Hypothesis
 - Below: Conclusion

$$\boxed{\text{_+1 - form}} \frac{n: \mathbb{N}}{(n+1): \mathbb{N}}$$

- Axiom
 - “Ax” to the right of the rule

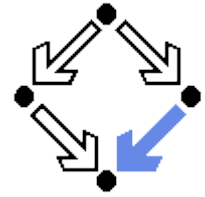
$$\boxed{0 \text{ - form}} \frac{}{0: \mathbb{N}} \text{Ax}$$

Proofs



- Arguments from hypotheses to conclusion
- Organized into blocks
 - from
 - infer
- Inference steps are numbered lines
 - Formula
 - Justification

Proofs

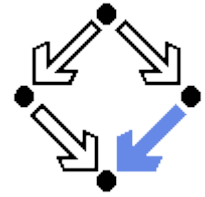


- Example:
 - Conjecture
 - Proof

$$\boxed{\text{Conj1}} \frac{ns: N^*}{[0] \rightsquigarrow ns: N^*}$$

```
from ns: N*
1    0: N                                0-form
2    [0]: N*                             singl-form(1)
infer [0] ↷ ns: N*                       ↷-form(2,h1)
```

Proofs

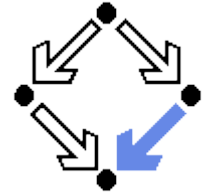


- Sub-proofs

1 **from** $P \Rightarrow Q; Q \Rightarrow R$
1.1 **from** P
 Q
2 **infer** R
 infer $P \Rightarrow R$

modus ponens(1.h1,h1)
modus ponens(1.1,h2)
deduction(1)

Proofs



- Syntactic definition of constants

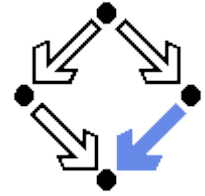
$$e_1 \wedge e_2 \triangleq \neg(\neg e_1 \vee \neg e_2)$$



$$\begin{array}{l} \dots \\ 5 \quad \neg((A \wedge B) \vee \neg C) \\ 6 \quad \neg(\neg(\neg A \vee \neg B) \vee \neg C) \\ 7 \quad (\neg A \vee \neg B) \wedge C \\ \dots \end{array}$$

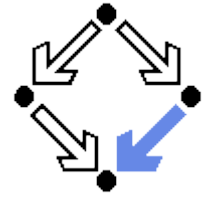
unfolding(5)
folding(6)

Theories



- Theory is a collection of
 - Constants
 - Binder definitions
 - Derived results (+ proofs)
- Theory store
 - Collection of theories
- Advantages
 - Reuse
 - Limits the scope

Example: mural proof (1)



- Inference rule:
$$\boxed{\forall\text{-I}} \frac{y: A \vdash_y P(y)}{\forall x: A \cdot P(x)}$$

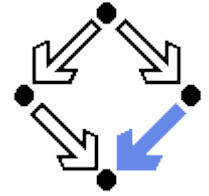
- mural
 - Status: ‘unproved’
 - Selection: proof display opens

from $y: A \vdash_y P(y)$

...

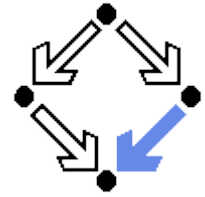
infer $\forall x: A \cdot P(x)$ $\langle ?? \text{ justify } ?? \rangle$

Example: mural proof (2)



- Conclusion line flagged ‘unjustified’
- User is free to decide how to approach
 - Backwards from the goal
 - Forwards from the knowns
- Tools to search theory store for applicable rules
- Expert
 - Choose a specific rule
 - Tool manages the pattern-matching

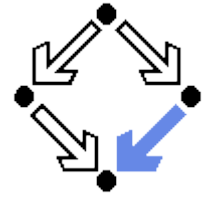
Example: mural proof (3)



- User chooses to work backwards
 - Definition of \forall as $\neg \exists$

from $y: A \vdash_y P(y)$
...
a $\neg \exists y: A \cdot P(y)$ $\langle ?? \text{ justify } ?? \rangle$
infer $\forall x: A \cdot P(x)$ **folding(a)**

Example: mural proof (4)

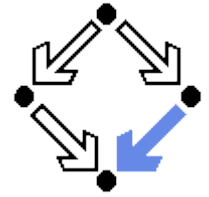


- Rules with sequent hypothesis \rightarrow sub-proof

b **from** $y: A \vdash_y P(y)$
 from $z: A$
 ...
 infer $\neg(\neg P(z))$ $\langle ?? \text{ justify } ?? \rangle$

a $\neg \exists y: A \cdot P(y)$ $\neg\text{-}\exists\text{-I}(b)$
infer $\forall x: A \cdot P(x)$ **folding(a)**

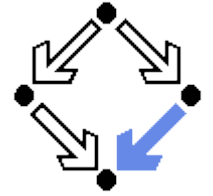
Example: mural proof (5)



- Proof is completed by forward reasoning within the sub-proof

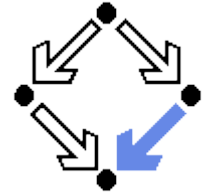
| | | |
|-----|--|-----------------------------------|
| | from $y: A \vdash_y P(y)$ | |
| 1 | from $z: A$ | |
| 1.1 | $P(z)$ | sequent h1 (1.h1) |
| | infer $\neg(\neg P(z))$ | $\neg\neg\text{-I}(1.1)$ |
| 2 | $\neg\exists y: A \cdot P(y)$ | $\neg\text{-}\exists\text{-I}(1)$ |
| | infer $\forall x: A \cdot P(x)$ | folding(2) |

Content



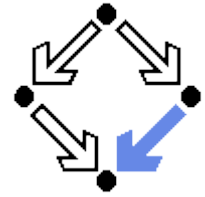
1. Historical context
2. VDM
3. A proof framework for VDM (mural)
4. **VDMTools**

VDMTools



- Works with VDM++
 - Extended version of VDM-SL
 - Object-orientated
- Features
 - Syntax checking
 - Type checking
 - Code generation (Java, C++)

VDM++



```
class <class-name>
```

```
instance variables  
...
```

} Internal object state

```
types  
values  
functions  
operations  
...
```

} Definitions

```
thread  
...
```

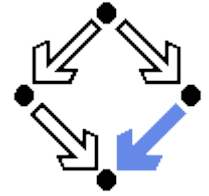
} Dynamic behaviour

```
sync  
...
```

} Synchronization control

```
end <class-name>
```

Resources



- Literature
 - Dines Bjørner, Martin C. Henson – “Logic of Specification Languages”
 - Cliff B. Jones – “Systematic Software Development using VDM”
 - Peter Gorm Larsen – “VDM++ Tutorial”
- Software
 - VDMTools – www.vdmtools.jp/en/