# Debian/GNU Linux Networking

Basics of the Networking

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## Agenda

- 1 Networks
- 2 Ethernet
- 3 Internet Protocol
- 4 TCP
- 5 DHCP
- 6 Check Network
- 7 Connecting PCs

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# Network of Networks

#### Internetwork:

- Connects multiple WANs/LANs across the globe
- LANs/WANs connected to Internetworks by routers or gateways
- Each attached network may have different protocol
  - Protocol = language spoken by computers on network
- Any computer in any network can communicate with any other computer in any other network independently of physical network technologies
  - Communication based on higher level protocols

#### The Internet

- A worldwide internetwork that uses the TCP/IP protocol suite
- It is a packet switching network (data will be splitted in packets)

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#### MAC / physical / hardware Address

- each Ethernet station is given a single 48-bit unique MAC address
- is used both to specify the destination and the source of each data packet
- is six groups of two hexadecimal digits, separated by or :
  - first three octets identify the organization
  - arbitrary but unique next three octets assigned by the organisation
- is used/valid only in LAN (network segment)

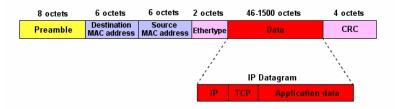
#### technologies which use MAC address

■ Ethernet, 802.11 wireless networks, Bluetooth

#### ARP - Address Resolution Protocol



### **Ethernet Frame**



### Ethernet - MAC address

How to find a local MAC addresses

### Linux - command line with /sbin/ifconfig

UP BROADCAST MULTICAST MTU: 1500 Metric: 1

MS Windows - fastest way

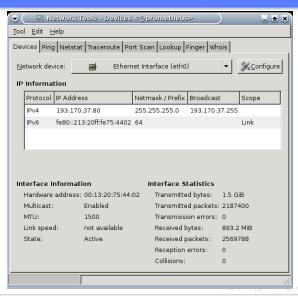
■ in DOS Window by means of ipconfig /all

#### Linux - all units in the network segment

- arp -a (only one line listed as example):
  - crutch.risc.uni-linz.ac.at (193.170.37.76) at 00:16:35:37:5C:EC [ether] on eth0

#### Ethernet - MAC address

How to find a local MAC addresses - Linux with gnome-nettool



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#### IP - The Internet Protocol

#### Features of IP

- No delivery guarantuees
  - Connection-less
  - Unreliable: packets may be lost, duplicated, reordered
  - packets oriented
- defines IP addresses and routing in the network

# IP Addressing

#### RFC 1166: Internet Numbers

- An IP address is a 32 bit unsigned integer
  - There exist  $2^{32} \approx 4$  billion IP addresses
- Representation in dotted decimal notation
  - $\blacksquare$  X.X.X.X; Each X is a decimal number, a byte of the address
- Example: 128.10.2.30: 10000000 00001010 00000010 0011110
- Network classes (net.hosts): A(1:3), B(2:2) and C-class (3:1)

#### Some addresses are reserved for special purposes

- net.0: the "network" address (not a particular host) 193.170.37.0
- default gateway: an address in this network: 193.170.37.1
- broadcast address: net.255
- 0.0.0.0: "this" host
- 127.0.0.1: loopback, localhost, lo (not sent across network, for testing local IP setup)

## IP Datagram Structure

Version	Header Length	Type of Service	Datagram Length
ID			Offset
TTL		Upper Layer Protocol	Checksum
		Source IF	Address
		Destination	IP Address
		Opt	ions
		Da	ata

# Routers and Gateways

#### Router: a networking device

- a computer whose software and hardware are usually tailored to the tasks of routing and forwarding packets
- transfers packets only across networks using similar protocols
- contains a specialized operating system (e.g. Cisco's IOS)
- has multiple network connections
- Types of routers
  - small units (DSL router) ISPs big multiprocessor unit

#### Private Networks - Private IP Addresses

The addresses, which can be used by everyone

#### Private Internet Addresses

- May be used internally in any organization
- routers have to discard any packets with a private IP address in the IP header
- gives security for private networks they are not available from the Internet
- Home network: 192.168.0.0 192.168.255.255
  - Cable/DSL router: 192.168.1.1

#### Checking connections

- ping
- traceroute

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#### Transport layer services

- Connection oriented
  - for data delivery first a connection must be established
- Same Order Delivery
  - data will arrive in the same order it has been sent
- Reliable data transmission
  - retransmit corrupted packages; error detection code, packet acknowledgement
- Byte orientation: not packages, but stream of byte sent
- Introducing the term port
  - port addresses multiple entities on the same location

#### TCP - Ports

#### The problem of the applications on a host to communicate

- more programs run on a computer
  - sendmail, webserver, name server, ftp-, pop server, etc.
- the computer has one unique IP address
- how to deal with the application, how to differ them
- introducing ports is the solution
  - analogy: postal address as IP address; appartement number or name is the port number

#### **Ports**

- to each services in the Internet/Computer a port is assigned
  - ports are identified by the port number
  - see in Linux the /etc/services file for numbers/services allocation
  - port number is a part of TCP packets header
- a program implement a service
  - the program LISTEN on the port for a communication

etworks Ethernet Internet Protocol TCP DHCP Check Network Connecting PCs

## TCP - Ports

Unix port in /etc/services

f+n-do+o	20/tcp			
ftp-data	. *			
ftp	21/tcp		" GGT P . T . P	
ssh	22/tcp		# SSH Remote Login Pr	ot
telnet	23/tcp			
smtp	25/tcp	mail		
whois	43/tcp	nicname		
domain	53/tcp		# name-domain server	
domain	53/udp			
finger	79/tcp			
WWW	80/tcp	http	# WorldWideWeb HTTP	
WWW	80/udp		# HyperText Transfer	Pr
pop3	110/tcp	pop-3	# POP version 3	
imap2	143/tcp	imap	# Interim Mail Access	s P
https	443/tcp		# http protocol over	TL
https	443/udp			
ftps	990/tcp			
telnets	992/tcp		# Telnet over SSL	
imaps	993/tcp		# IMAP over SSL	
pop3s	995/tcp		#POP-3 over SSL	(0

Example: Sending email per smtp port (1)

```
hu: "> telnet bullfinch 25
Trying 193.170.37.222...
Connected to bullfinch.risc.uni-linz.ac.at.
Escape character is '^]'.
220 bullfinch.risc.uni-linz.ac.at ESMTP Sendmail 8.13.8/8.13.8/Debian-3
Mon, 3 Nov 2008 15:19:26 +0100; (No UCE/UBE) logging access from: i
uhu37.risc.uni-linz.ac.at(OK)-ke@uhu37.risc.uni-linz.ac.at [193.170.37.
helo ich-bin-s
250 bullfinch.risc.uni-linz.ac.at Hello ke@uhu37.risc.uni-linz.ac.at
[193.170.37.115], pleased to meet you
mail from: k.erdei@risc.uni-linz.ac.at
250 2.1.0 k.erdei@risc.uni-linz.ac.at... Sender ok
rcpt to: karoly.erdei@jku.at
250 2.1.5 karoly.erdei@jku.at... Recipient ok
```

Example: Sending email per smtp port (2)

Connection closed by foreign host.

```
data
354 Enter mail, end with "." on a line by itself
this is an email sent by telnet 25 command from the laptop to the mail
server bullfinch.risc... demonstrating how smtp works
.
250 2.0.0 mA3EJQr4014077 Message accepted for delivery
quit
221 2.0.0 bullfinch.risc.uni-linz.ac.at closing connection
```

uhu:~>

Example: Downloading file from the WWW server

#### Telnet to port 80 on the Web server

hades:www!11> telnet www 80
Trying 193.170.37.138...
Connected to crow.risc.uni-linz.ac.at.
Escape character is '^]'.
GET http://www.risc.jku.at/proba.txt

Hello! This is a test file. To get it per port access with telnet. It succeeded to get this file per port access from the web server. Great!

Connection closed by foreign host. hades:www!12>

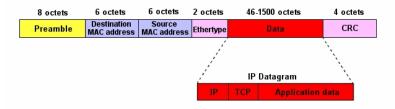
## TCP Datagram Structure

Source Port	Destination Port			
Sequen	ce Number			
Acknowledgement Number				
Flags	Receiver Window Size			
Checksum	Urgent Data			
O	ptions			
ı	Data			

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### **Ethernet Frame**



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## DHCP - Dynamic Host Control Protocol

Client - Server application

#### DHCP Client - Server communication flow

- DHCP is used to obtain parameters necessary for IP networking
- client: broadcasts a DHCPDISCOVER request
  - Asks for a DHCP server on the network segment
  - Asks for a lease and for an IP address
  - Lease: the length of time for the allocation is valid
- server: sends a DHCPOFFER message
  - Checks if the MAC of client is registered
  - Marks an IP from the spool
- client: broadcasts a DHCPREQUEST on the network
  - The IP of the server is in the packet
- server: sends the client the data DHCPDATA
  - Reservers the IP for the time of the lease
  - Other servers delete the mark for the IP

## DHCP - Dynamic Host Control Protocol

#### DHCP server

- has a pool of IP addresses
- manages other network parameters for networking by client
  - options are widely configurable
- checks the MAC of the client, if configured
- lease time is configurable (max;min)

#### Client requests periodically

- Client has to request again before lease time is over
  - a new IP or request the same IP
- By booting must suspend other processes
  - without IP no network connection

### DHCP server is implemented in Home/DSL/Cable routers



# DHCP - Dynamic Host Control Protocol DHCP Server data table

#### Assigned data by DHCP server at RISC

- Network configurations parameter at RISC
  - IP Address
  - Lease
  - Domain Name (risc.uni-linz.ac.at)
  - Default Gateway address (193.170.38.1)
  - Name server IP address (193.170.37.225)
  - Name server IP address (193.170.37.224)
  - WINS servers (phoebe.risc.uni-linz.ac.at)
  - WINS servers (samba-dc1.risc.uni-linz.ac.at)
  - NTP servers (time.risc.uni-linz.ac.at)
  - SMTP server (mail.risc.uni-linz.ac.at)
  - POP server (pop.risc.uni-linz.ac.at)

### NAT - Network Address Translation

#### How NAT works

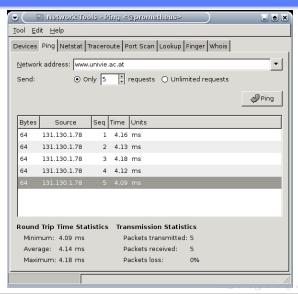
- general definition
  - a technique that hides an entire address space, usually consisting of private network addresses (RFC 1918), behind a single IP address in another, (often) public address space.
- implemented in a router connected to private/public network
  - uses translation tables to map/remap the addresses
  - translation table are created by the outgoing requests
  - rewrites the outgoing IP packets as sent from the router
  - Assigns to each connection a different source port
- NAT introduces complications in communication, performance
  - it has to rewrite checksum, reassemble packets, fragment them again, etc.
- The NAT box the Internet router
  - Cable/DSL router: a firewall is always integrated

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## Checking Network Connections

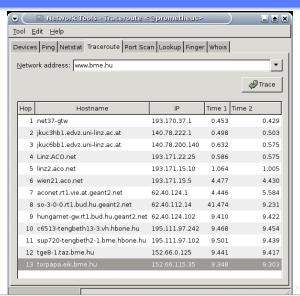
gnome-nettool, ping, remote



Networks Ethernet Internet Protocol TCP DHCP Check Network Connecting PCs

## **Checking Network Connections**

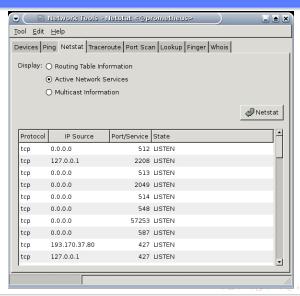
gnome-nettool, traceroute



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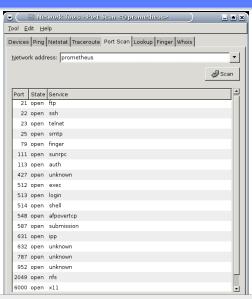
# Network Connections - Active Services

gnome-nettool, netstat



## Network Connections - portscan

gnome-nettool, local



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# Connecting Computers to the Network

#### Connecting automatically by DHCP

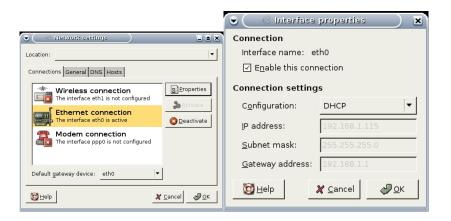
- the most confortable solution
  - if DHCP server is available for the domain, for the LAN segment
  - if the DHCP server is not restricted to known hosts
  - the hardware address (MAC address) of ethernet/wireless interface needed for access

#### Connecting manually with fixed IP address

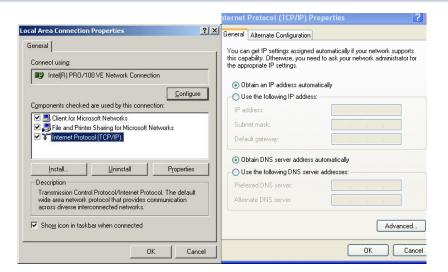
- this solution always works (local help (IP) needed)
- needs more knowledge about the OS, configuration files, etc.
- the only possibility if no DCHP server available

# Connecting Computers to the Network Using DHCP

#### Linux Configuration with network-admin - root access necessary



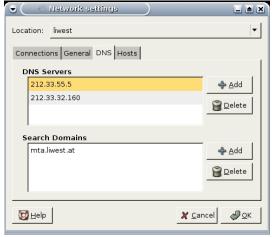
# Connecting Computers to the Network by DHCP for MS Windows



# Connecting Computers to the Network The Name Server

The Name Server

### Configuration in Linux with network-admin



## End of Network Basics

Thanks for your attention!