Formal Semantics of Programming Languages Exercise 3 (June 7)

Wolfgang Schreiner Wolfgang.Schreiner@risc.jku.at

May 16, 2013

The exercise is to be submitted by the deadline stated above as a report with a decent cover page (title of the course, your name, Matrikelnummer, email address) in one of the following forms:

- 1. either as a single PDF file uploaded in Moodle (no emails, please), or
- 2. as a stapled paper report handed out to me (in class or in my mailbox).

Exercise 3: For Loops

1. Take an imperative programming language with a loop command

 $C ::= ... | \text{for}(C_1; B; C_2) C_3$

where the evaluation of a Boolean expression B may alter the store (see the previous exercises). The semantics of the **for** loop is analogous to that one of C/Java-like languages: first, C_1 is executed, then B is evaluated. If the result is "true", C_3 and C_2 are executed and then B is evaluated again.

- a) Give an operational semantics for this language assuming a judgment $\langle B, s \rangle \rightarrow \langle t, s' \rangle$ for the evaluation of boolean expression *B* in store *s* yielding a truth value *t* and a store *s'*.
- b) Give a denotational semantics for this language assuming a valuation function **B** : $BoolExp \rightarrow Store \rightarrow (Truth \times Store)$. Please note that the evaluation of a command may not terminate.
- c) State for both commands and boolean expressions formally the equivalence of the operational semantics and the denotational semantics (you need not prove that statement).
- 2. Take an imperative programming language with a loop command

 $C ::= \dots |$ for *I* from E_1 to E_2 by E_3 do *C*

where the evaluation of an expression *E* yields an integer and *cannot* alter the store. The **for** loop iteratively executes the loop body *C* with the value of variable *I* set subsequently to $i_1, i_1 + i_3, i_1 + 2 \cdot i_3, \dots, i_1 + k \cdot i_3$ where i_1, i_2, i_3 are the values of E_1, E_2, E_3 , respectively, and $i_1 + k \cdot i_3$ is the largest value less than or equal i_2 (if $i_1 > i_2$, the loop is not executed at all). After the execution of the loop, *I* has the same value that it had before the execution of the loop (i.e., *I* is only temporarily assigned).

- a) Give an operational semantics for this language assuming a judgment $\langle E, s \rangle \rightarrow i$ for the evaluation of boolean expression *B* in store *s* yielding an integer *i*.
- b) Give a denotational semantics for this language assuming a valuation function \mathbf{E} : *Expression* \rightarrow *Store* $\rightarrow \mathbb{Z}$. Please note that the evaluation of a command may not terminate (since the language also contains general "while" loops).
- c) State for both commands and expressions formally the equivalence of the operational semantics and the denotational semantics (you need not prove that statement).
- 3. **Bonus 15% (Optional):** Apparently, for the second form of the **for** loop non-termination cannot arise from the execution of the **for** loop itself (but only from the execution of the loop body *C*). Therefore, for defining the semantics of the **for** loop it is not necessary to

resort to least fixed point semantics, but it suffices to use *primitive recursion*: any function $f : \mathbb{N} \times ... \rightarrow ...$ defined in the form

$$f(n,\ldots) := \begin{cases} \dots & \text{if } n = 0\\ \dots & f(n-1,\ldots) \dots & \text{else} \end{cases}$$

(where the only recursive call is the single call f(n-1,...) denoted above) is uniquely defined for any argument $n \in \mathbb{N}$.

Define the semantics of the **for** loop by primitive recursion using as n the number of iterations of the loop.