

Summer School Marktoberdorf (1970-2010)
Software and Systems Safety: Specification and Verification

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Outline

- ▶ Introduction
- ▶ Lectures/Talks
- ▶ Issues of Adaptable Software for Open-World Requirements by *Carlo Ghezzi*

Introduction

- ▶ History
 - ▶ Marktoberdorf (100km south of Munich)
 - ▶ Software Engineering Conference in Germany (1968)
 - ▶ Tony Hoare and E.W. Dijkstra
- ▶ Introduction
 - ▶ For two weeks (August 3-15, 2010)
 - ▶ Academic Activities
 - ▶ Lectures
 - ▶ Tutorials
 - ▶ Discussions
 - ▶ Entertainment
 - ▶ Visit to the Alps
 - ▶ Visit to the Brewery
 - ▶ A concert
 - ▶ A barbecue night

Model-Driven Development of Reliable Services by *Manfred Broy*

- ▶ Discrete Systems
 - ▶ Interface
 - ▶ Logical specification
- ▶ Architectures
 - ▶ Composition
 - ▶ Compositional reasoning
- ▶ Contracts
 - ▶ Assumption/Promise
 - ▶ Logical interpretation
 - ▶ Safety and Liveness
- ▶ Architectures
 - ▶ Design by assumption/promise
 - ▶ Generalizations

Unifying Models of Data Flow by *Tony Hoare*

- ▶ Unifying
 - ▶ Memory
 - ▶ shared/private
 - ▶ weakly/strongly consistent
 - ▶ Communication
 - ▶ synchronised/buffered
 - ▶ reliable/unreliable
 - ▶ Allocation
 - ▶ dynamic/nested
 - ▶ disposed/collected
 - ▶ Concurrency
 - ▶ threads/processes
 - ▶ coarse/fine-grained
- ▶ Dynamic behavior of a resource
- ▶ Sequential trace as a Graph
- ▶ Relations, relation operators, relation properties
- ▶ Relational calculus as labelled graph

Model Checking by *Doron Pelad*

- ▶ Modeling of software and hardware systems
- ▶ Software specification using temporal logic and Buchi Automata
- ▶ Translation between logic and automata
- ▶ Model Checking Algorithms
- ▶ How to make it work in practice:
abstraction/reduction/BDDs

Issues of Adaptable Software for Open-World Requirements by *Carlo Ghezzi*

- ▶ Introduction to Software Evolution and new challenges
- ▶ Software architectures and languages for adaptation and evolution
- ▶ Formal methods and software adaptation and evolution

Software adaptation and evolution

- ▶ Pervasive Computing as future computing
 - ▶ Context-aware applications/systems
 - ▶ Software evolution needs to be supported
 - ▶ Service oriented architectures as a solution
- ▶ Design for change (Parnas)
 - ▶ interface (stable)
 - ▶ body (volatile/modifiable)
- ▶ Components developed by independent organizations
 - ▶ No control over components evolution
 - ▶ Middleware provides binding mechanisms
- ▶ *Adaptation* is the ability of software to detect changes and react to them in a self-managed manner
- ▶ *Evolution* requires the designer in the loop
- ▶ Challenges
 - ▶ Can we support continuous adaptation and evolution without compromising dependability?
 - ▶ To identify the invariant properties that should be preserved by changes and ensure that they hold

Adaptation and software architectures

- ▶ Logically global coordination space acts as a mediator for composition
- ▶ Components remains decoupled (no explicit name binding)
 - ▶ publish-subscribe model
 - ▶ tuple-space model
- ▶ Publish-subscribe model
 - ▶ Event broadcasting to all registered components
 - ▶ No explicit naming of target component
 - ▶ Different kinds of guarantees possible
 - ▶ Easy integration strategies
 - ▶ Asynchronous communication
 - ▶ Problems with ordering of events
 - ▶ Understanding such a system and reasoning about its correctness maybe hard

- ▶ Service Analysis, Verification and Validation methodology for Web Services (SAVVY)
 - ▶ Assumption-promise based approach
 - ▶ A service integrator *assumes* that the external services used in the composition satisfy their stated specification
 - ▶ Under this assumption, the system is designed to *promise* a certain service to its clients
 - ▶ Since external services may deviate their specification
 - ▶ A monitor does run-time verification
 - ▶ Suitable reactions may be activated
 - ▶ Supports verified composition of services
 - ▶ Compositions are guaranteed to satisfy certain global correctness properties
 - ▶ External services as abstract services with assumed behavior specification

Assertion Language for BPEL pRocess inTeractions (ALBERT)

▶ ALBERT

- ▶ A linear temporal logic language
- ▶ Variables correspond to BPEL variables
- ▶ State a triple (V, I, t) , where
 - V is a set of $\langle \text{var}, \text{val} \rangle$ pairs
 - I is a location in the workflow: set of labels
 - t is the time at which the state is generated
- ▶ can express assumptions and promises
- ▶ can be used for design-time (verification)
- ▶ can be used for run-time (monitoring+run-time verification)
- ▶ It predicates on variables
- ▶ Classical boolean operators and quantifications
- ▶ Future Temporal Operators
 - ▶ Becomes, Until, Within
- ▶ Functions
 - ▶ elapsed, past, count, ...

Requirements Models for System Safety and Security

by *Connie Heitmeyer*

- ▶ Modeling and formal specification of requirements
- ▶ Consistency and completeness checking of requirements
- ▶ Simulation of requirements to check their validity
- ▶ Generating invariants from requirements specifications
- ▶ Formal verification of requirements
- ▶ Testing and automatic code generation based on an operational requirements model
- ▶ Modeling and analyzing systems for critical properties (e.g. security and fault-tolerance)

Formal Methods and Argument-based Safety Cases

by *John Rushby*

- ▶ Purposes of Formal Methods
 - ▶ Verification
 - ▶ Consistency and completeness checking
 - ▶ Exploration, synthesis, test generation
- ▶ Hazard and safety analysis (serious fault prevention)
- ▶ Abstraction and automation required
- ▶ Argument-based safety analysis
- ▶ Tool support (BMC)

Abstraction for System Verification by *Susanne Graf*

- ▶ Appropriate abstraction is the key for successful verification of programs/systems
- ▶ General verification is of high complexity task (state explosion)
- ▶ General framework for abstraction
- ▶ Using abstractions to (meaningfully) reason about large composed systems
- ▶ General contract framework to prove stronger properties
- ▶ Proving properties with top-down design constraints and bottom-up abstractions

Model-based Testing by *Ed Brinksma*

- ▶ Model-based testing (terminology and concepts)
- ▶ Derivation of functional tests from models in the form of input/output transition systems
- ▶ Theory and tools can be extended to deal with real-time behaviour in specifications, implementations and tests
- ▶ Test selection and coverage

From Concurrency Models to Numbers: Performance, Dependability, Energy by *Holger Hermanns*

- ▶ Compositional construction of probabilistic models
- ▶ Modelling principles for concurrent systems based on labelled transition systems (LTS)
- ▶ Algorithmic aspects of model checking for probabilistic extensions of CTL
- ▶ Extensions of the principal models with *cost* and *reward*
- ▶ Tool support for probabilistic model checking
- ▶ Selection of applications

Formal Verification by *John Harrison*

- ▶ Theorem Proving for Verification
- ▶ Propositional logic
- ▶ FOL and arithmetic theories
- ▶ Combining and certifying decision procedures
- ▶ Interactive theorem proving

Model-based Verification and Analysis for Real-Time Systems by *Kim Larsen*

- ▶ Introduction to Timed Automata
- ▶ Decidability and symbolic verification
- ▶ Priced Timed Automata
- ▶ Timed Games and Interfaces
- ▶ Tool support (UPPAAL)