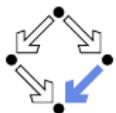


# INTRODUCTION TO PARALLEL AND DISTRIBUTED COMPUTING



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# Various Aspects

Goal: application of concurrency to speed-up computations.

- Multi-core processors, multi-processors, computer clusters.
- Shared memory and distributed memory programming.
- Task parallel and data parallel algorithms.
- Strategies for parallel program design.
- Performance measures and analysis.

Various interrelated aspects (many of which we will discuss).

# Course Topics

- Parallel Architectures
- *Auto-Parallelization and OpenMP*
- Performance Analysis
- *Multi-Threaded Client/Server Programming*
- Parallel Program Design
- *The Message Passing Interface MPI*
- Distributed Memory Algorithms

An overview of abstract development principles and  
*concrete programming models.*

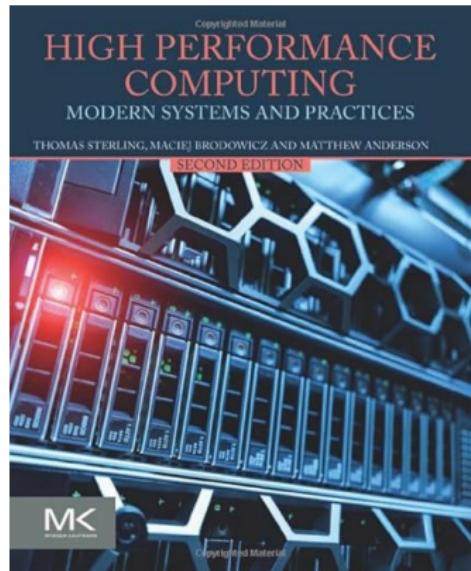
# Organization and Grades

- Moodle Course
  - Materials and links.
  - Forums for announcements and Q&A.
  - Submission of assignments.
- Four Assignments on Programming/Benchmarking
  - Automatic parallelization.
  - Shared memory programming in OpenMP.
  - Multi-threaded/networked programming in Java.
  - Distributed memory programming in MPI.

No exam, grade will be entirely based on assignments.

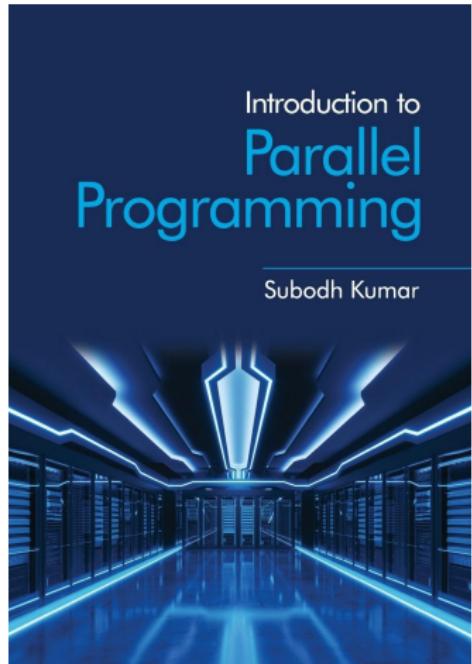
# Literature

Thomas Sterling and Maciej Brodowicz and Matthew Anderson: *High Performance Computing: Modern Systems and Practices*, Second Edition, Morgan Kaufmann, 2024.



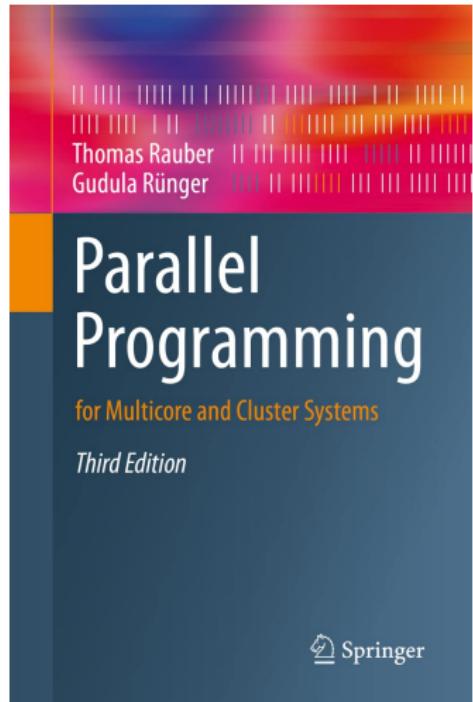
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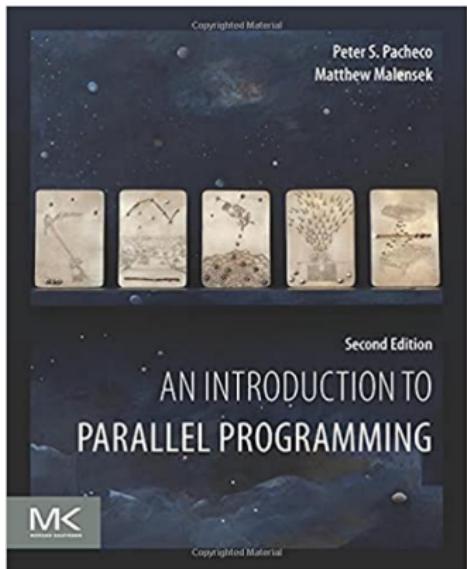
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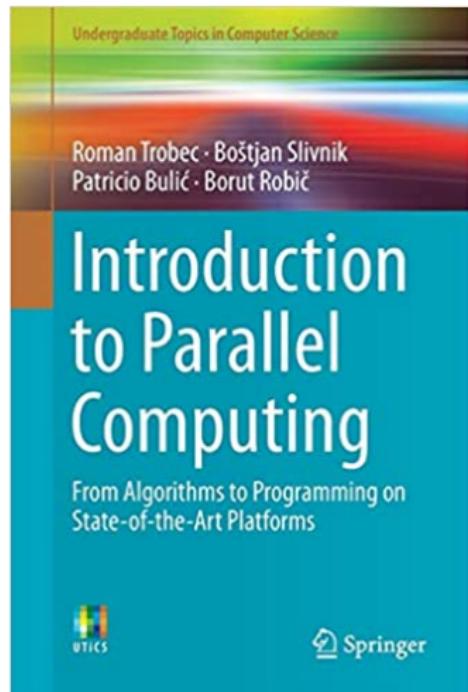
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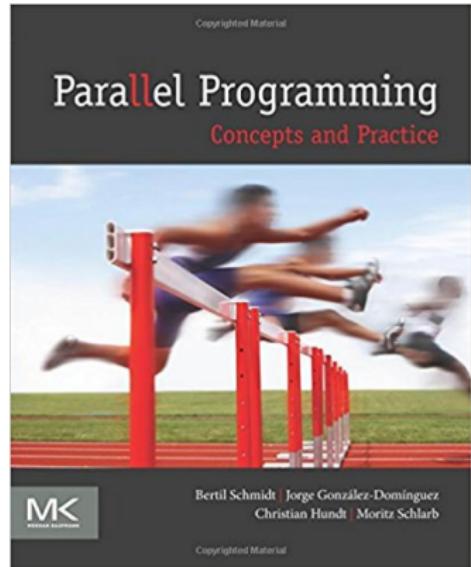
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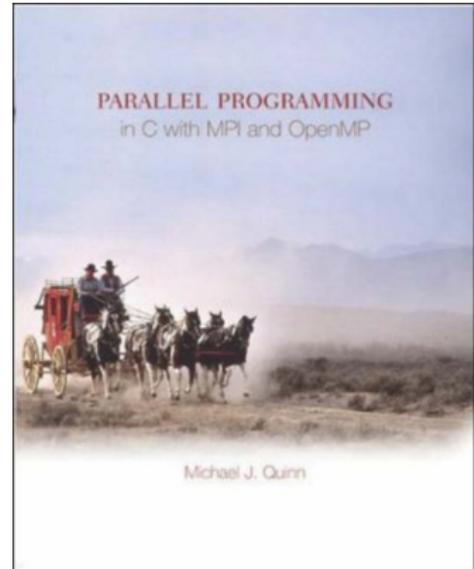
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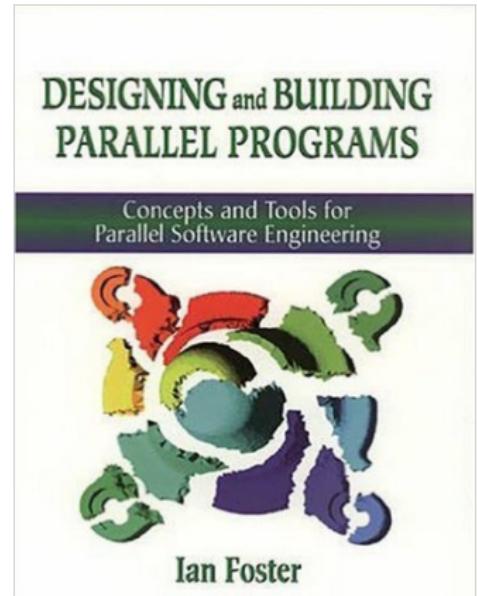
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Michael J. Quinn: *Parallel Programming in C with MPI and OpenMP*, McGraw-Hill, 2003.



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Ian Foster: *Designing and Building Parallel Programs*, Addison-Wesley, 1995.



Free online version at <http://www.mcs.anl.gov/~itf/dbpp>.

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Kai Hwang: *Advanced Computer Architecture — Parallelism, Scalability, Programmability*, McGraw-Hill, 1993.

